

# Bryce Ikeda

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## EDUCATION

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<b>University of North Carolina</b> Doctor of Philosophy in Computer Science Advisor: Dr. Daniel Szafrir	Chapel Hill, NC May 2025
<b>University of Rochester</b> Master of Science in Electrical and Computer Engineering Advisor: Dr. Thomas Howard	Rochester, NY May 2020
<b>University of Rochester</b> Bachelor of Science in Electrical and Computer Engineering Cum Laude	Rochester, NY May 2019

## HONORS & AWARDS

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<b>Best Paper Honorable Mention, HRI</b>	2024
<b>Best Paper Award, CompEd</b>	2023
<b>HRI Pioneer</b> A highly selective workshop seeking to foster creativity and collaboration among young researchers in HRI	2022
<b>CoSIDA Academic All-America Team</b>	2018
<b>Scholar All-America Team</b>	2017–2018

## CONFERENCE PUBLICATIONS

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- [1] **Bryce Ikeda**, Mark Higger, Christina Soyoung Song, and J. Gregory Trafton. **Overlapping Social Navigation Principles: A Framework for Social Robot Navigation**. *International Conference on Robotics and Automation (ICRA)*. 2025. 39% Acceptance Rate.
- [2] **Bryce Ikeda**, Maitrey Gramopadhye, LillyAnn Nekervis, and Daniel Szafrir. **MARCER: Multimodal Augmented Reality for Composing and Executing Robot Tasks**. *Conference on Human-Robot Interaction (HRI)*. 2025. 25% Acceptance Rate.
- [3] Yue Yang, **Bryce Ikeda**, Gedas Bertasius, and Daniel Szafrir. **ARCADE: Scalable Demonstration Collection and Generation via Augmented Reality for Imitation Learning**. *Conference on Intelligent Robots and Systems (IROS)*. 2024. 47% Acceptance Rate.
- [4] Michael E. Walker, Maitrey Gramopadhye, **Bryce Ikeda**, Jack Burns, and Daniel Szafrir. **The Cyber-Physical Control Room: A Mixed Reality Interface for Mobile Robot Teleoperation and Human-Robot Teaming**. *Conference on Human-Robot Interaction (HRI)*. 2024. 24.7% Acceptance Rate (**Honorable Mention**).
- [5] **Bryce Ikeda**, Janine Hoelscher, Ron Alterovitz, and Daniel Szafrir. **Guiding the Development of Undergraduate Educational Robotics**. *Conference on Global Computing Education (CompEd)*. 2023. 35% Acceptance Rate (**Best Paper Award**).
- [6] **Bryce Ikeda** and Daniel Szafrir. **Advancing the Design of Visual Debugging Tools for Roboticists (HRI)**. *Conference on Human-Robot Interaction*. 2022. 24.36% Acceptance Rate.

## JOURNAL PUBLICATIONS

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- [1] **Bryce Ikeda** and Daniel Szafrir. **PRogramAR: Augmented Reality End-User Robot Programming**. *Journal on Human-Robot Interaction (THRI)*. 2024.

## RESEARCH EXPERIENCE

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<b>NRC Postdoctoral Research Associate</b>	2025–Present
US Naval Research Laboratory	Washington, DC
<ul style="list-style-type: none"><li>• Advisor: Dr. J. Gregory Trafton</li><li>• Intelligent Systems Section</li><li>• Navy Center for Applied Research in Artificial Intelligence</li></ul>	
<b>Research Assistant</b>	2020–2025
University of North Carolina	Chapel Hill, NC
<ul style="list-style-type: none"><li>• Led research focused on designing systems that help end-users understand and interact with robots</li><li>• Designed and evaluated novel augmented reality robot programming and debugging tools for end-users</li><li>• Coordinated and conducted multi-site user studies resulting in conference publications</li></ul>	
<b>Research Assistant</b>	Summer 2023
US Naval Research Laboratory	Washington, DC
<ul style="list-style-type: none"><li>• Advisor: Dr. J. Gregory Trafton</li><li>• Investigated participants' perceptions of an autonomous socially navigating robot</li><li>• Implemented legibility, social norms, and safety on the Spot robot, a quadruped mobile robot</li></ul>	

## ACADEMIC SERVICE

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<b>Area Chair</b>	
<a href="#">HRI Late Breaking Reports</a>	2025
<b>General Chair</b>	
<a href="#">HRI Pioneers at the ACM/IEEE International Conference on Human-Robot Interaction</a>	2023
<b>Organizer</b>	
<a href="#">HRI Workshop on Virtual, Augmented, and Mixed Reality for Human-Robot Interaction</a>	2023, 2024

## TEACHING EXPERIENCE

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<b>Introduction to Robotics</b> , Teaching Assistant	Spring 2025
<b>Virtual Reality and Game Development</b> , Teaching Assistant	Fall 2024
<b>Introduction to Virtual Reality and 3D Graphics</b> , Teaching Assistant	Spring 2023
<b>Starting Computing</b> , Teaching Assistant	Fall 2021
<b>Fundamentals of Human-Computer Interaction</b> , Course Manager	Spring 2021
<b>Senior Capstone</b> , Teaching Assistant	Fall 2020, Spring 2021
<b>C/C++ Programming</b> , Teaching Assistant	Spring 2020
<b>Circuits and Signals</b> , Teaching Assistant	Fall 2019

## TECHNICAL SKILLS

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**Languages:** C#, C++, Python  
**Developer Tools:** Unity, ROS, WSL 2, HoloLens 2, Arduino  
**Methods:** Interviews, Thematic Analysis, User-Centered Design

## LEADERSHIP

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<b>Student Representative</b>	2022–2024
Computer Science Student Association, University of North Carolina	
<b>Head Coach</b>	2022–Present
Triangle United Youth Development Academy	
<b>Student Alumni Ambassador</b>	2017–2020
University of Rochester	
<ul style="list-style-type: none"><li>• Selected to assist with on-campus, local and regional alumni events</li><li>• Provided current student perspective to the Board of Trustees and Alumni</li></ul>	
<b>Assistant Coach</b>	2019
Varsity Men's Soccer Team, University of Rochester	
<b>Team Captain</b>	2017–2018
Varsity Men's Soccer Team, University of Rochester	